

Files & Recommendations

Below you will find all the information you need to host Green County on your own server.

Mods & Mission Files



Green County : This mod is the map in his original flavor (spring/summer).



"Green County - Early Winter or late Fall" : This mod allow to play on a early winter or late fall Green County environment while you use "*Early Winter or late Fall*" mods by [cyneq](#).



"**Green County - Winter**" : This mod allow to play on a full winter Green County environment while you use " *Winter*" mods by [Lad](#), [LIVINGxDEAD](#), [asorrycanadian](#), [Crazy Mike](#), and [lynge](#).

About Seasonal Mods

You must put the main 'Green County' mod AFTER the season mods in your -mod parameters.

Example

```
-mod="@CF;@Community-Online-Tools;@Early Winter or late Fall in Chernarus;@Early Winter or late Fall Livonia;@Green County - Early Winter or late Fall;@Green County;
```

Mission Files

All mission files are available on my [Github](#).

About Arsenal Locker

So that server owners can verify if necessary, the Locker code is posted in the logs (scripts.log) each time the system restarts.

Output Example

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```
SCRIPT : ===== GREEN COUNTY LOG =====
SCRIPT : Beacon activated by a player. the following code
SCRIPT : is logged for debbuging/admin checks purposes.
SCRIPT :
SCRIPT : Arsenal Locker Code : ABCDEF
SCRIPT : =====
```

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